Thomas Cox Developer

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Qualification Summary:

I am a full stack web application developer with experience in a wide range of technologies. I have broad experience including developing and maintaining Microsoft web applications using MVC, WebForms, and SQL. I have used front end, mid tier, and back end languages to develop interactive, responsive, and data driven applications. In addition to my technical experience, I also have specialized business experience from the banking and insurance industries.

TECHNICAL SKILLS

Technical Competencies: C#, HTML5, CSS, JavaScript, .NET, SQL. jQuery, jQueryUI, JSON, .NET Razor, Source Control

Software: Visual Studio 2015, SQL Server Management Studio, Microsoft Office, Adobe Photoshop, Android Studio, Bitbucket

Web Services: Web API services, Bootstrap, Google Analytics, Google Adwords

Additional Skills: Entity Framework, Xamarin, Unity game engine

APPLIED TECHNICAL KNOWLEDGE

➤Creating and maintaining secure site login authentication and authorizations with MVC and Web Forms
➤Creating and editing SQL Server database information ➤Modifying and creating responsive websites for mobile and web using Bootstrap, HTML5 and CSS

EDUCATION

UMKC - Bachelor's Degree - Political Science
December 2013

Centriq - Application/Web Developer Training
July - October 2016
Courses: C# Fundamentals, Client-Side Programming, MVC: Data Architectures, SQL/Database Design, Web Forms Fundamentals and Authentication

STUDENT PROJECTS
Available for review - www.thomasreidcox.com

Campaign Website

This application combined my knowledge of MVC, relational databases, and front end web design to produce a fictional web based campaign website that used Entity Framework and user authentication to allow campaign staff to track volunteers and their information.

C# ATM Application

A pure C# based application that allowed the user to log into a console based application with hard coded credentials and allowed the user to execute financial transactions while simultaneously tracking account balance information.

Asteroid Space Shooter

This game was developed using the Unity game engine and development environment. It used C# to manage and control 3D models and keep track of score and contact between game objects.

Web Weather Application

Using both front end web design and a web based API I created a web application that gathers user location from the browser which returns and parses JSON data to display a current weather forecast.

PROFESSIONAL EXPERIENCE
Farmers Insurance 2014 - 2016
Liability Adjuster
➤Interpretation of local road and insurance laws ➤Determination of auto accident liability
➤Review of policy coverage documents ➤Issuing regulatory compliance letters

Customer Service Representative
➤First notice of loss claim reporting ➤Policy coverage verification ➤Processing simple liability claims
➤Adapting to frequent procedural changes ➤Explanation of claims process

US Bank - Teller
2012 - 2013
➤ Training New Tellers   ➤ Daily cash and financial product transactions   ➤ Backup management
➤ Branch Compliance Officer - Preparing branch staff for random branch audits